# **BOUNTIFUL CITY COUNCIL MEETING**

## TUESDAY, November 10, 2015

Work Session - 6:00 p.m.

Regular Meeting - 7:00 p.m.

NOTICE IS HEREBY GIVEN that the City Council of Bountiful, Utah will hold its regular Council meeting at City Hall, 790 South 100 East, Bountiful, Utah, at the time and on the date given above. The public is invited to both the Work Session and Regular Meeting. Deliberations will occur in both meetings. Persons who are disabled as defined by the Americans With Disabilities Act may request an accommodation by contacting the Bountiful City Manager at 801.298.6140. Notification at least 24 hours prior to the meeting would be appreciated.

If you are not on the agenda, the Council will not be able to discuss your item of business until another meeting. For most items it is desirable for the Council to be informed of background information prior to consideration at a Council meeting. If you wish to have an item placed on the agenda, contact the Bountiful City Manager at 801.298.6140.

## **AGENDA**

### Work Session – 6:00 p.m.

1. Bountiful City Council Policy Priorities update – Mr. Galen Rasmussen

#### Regular Session – 7:00 p.m.

- 1. Welcome, Pledge of Allegiance and Thought/Prayer
- 2. Approve minutes of previous meeting October 13 & 27, 2015
- 3. Council Reports
- 4. Youth Council Report
- 5. Consider approval of:
  - a. Weekly expenditures > \$1,000 paid October 19 & 26, 2015
  - b. Monthly financial report August 2015
- 6. Presentation of Comprehensive Annual Financial Report (CAFR) and Auditor's Report Mr. Tyson Beck
- 7. Consider approval of the purchase of carpet for the Public Safety building from Kay Riley Flooring and Design in the amount of \$56,393 Chief Tom Ross
- 8. Adjourn to an RDA meeting with a separate agenda

After the RDA meeting, the City Council will reconvene in a closed session to discuss the acquisition or sale of real property, pending litigation and/or to discuss the character and/or competency of an individual(s) (Utah Code §52-4-205).

Mawya andruf
City Recorder