



BI-MONTHLY NEWSLETTER

MARCH 2026
ISSUE NO. 23



BOUNTIFUL CITY HALL - 795 S MAIN ST. - 801.298.6140

INFO@BOUNTIFUL.GOV • WWW.BOUNTIFULUTAH.GOV • MONDAY-THURSDAY 7:00 A.M. TO 6:00 P.M.

**MAYOR
KATE BRADSHAW**

COUNCILMEMBERS

**BETH CHILD
MILLIE SEGURA BAHR
DAN BELL
RICHARD HIGGINSON
MATT MURRI**

**AT A GLANCE
DATES*:**



CITY CLOSURES

- 5/25/26 - Memorial Day
- 7/3/26 - Independence Day
- 7/24/26 - Pioneer Day

**HOLIDAY GARBAGE
COLLECTION**

Garbage and recycling are collected on all holidays except Thanksgiving Day, Christmas Day and New Years Day. Pick up is delayed after those holidays by one day the rest of the week.

CITY COUNCIL MEETINGS:

- 3/10/26 @7PM - City Hall
- 3/24/26 @7PM - City Hall
- 4/14/26 @7PM - City Hall
- 4/28/26 @7PM - City Hall

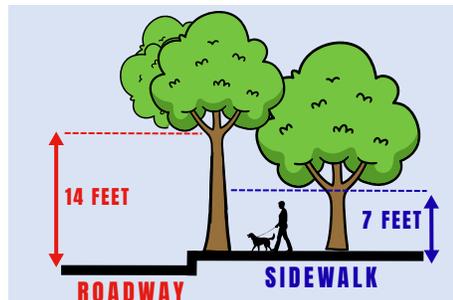
*always confirm meeting/event dates & times on the City website or the website indicated.

CITY SPOTLIGHT: MEET BOUNTIFUL'S NEW MAYOR & CITY COUNCIL!



PICTURED LEFT TO RIGHT: CM BETH CHILD, CM MATT MURRI, MAYOR KATE BRADSHAW, CM MILLIE SEGURA BAHR, CM RICHARD HIGGINSON, AND CM DAN BELL

TREE TRIMMING REMINDERS



Please keep tree branches & shrubs trimmed to maintain at least 7 feet of clearance above sidewalks and 14 feet above roadways. Proper trimming helps ensure safety and visibility throughout the community!

UTAH WELLBEING SURVEY

How is life in

Bountiful?



USU IRB#15379

Bountiful is one of many cities participating in USU's Utah Wellbeing Project. Your participation in this survey will inform the city's planning processes and better understand of wellbeing across Utah.

Participate with this QR code or link: <https://tinyurl.com/y2d5ndlb> (ages 18+). For Wellbeing Project information, please contact courtney.flint@asu.edu.

WINTER REMINDERS

Overnight parking on Bountiful City streets is prohibited from 2:00 a.m. to 6:00 a.m., November 1 – March 31, so our snowplow crews can safely and efficiently clear the roads.

Landfill Seasonal Hours

Winter (Nov 1–Mar 31): Mon–Sat, 8 AM–5 PM (in line by 4:40 PM)

Summer (Apr 1–Oct 31): Mon–Sat, 8 AM–6 PM (arrive 30 minutes before closing; all vehicles out by 6 PM)

BOUNTIFUL VETERANS PARK

MEMORIAL DAY

The annual Memorial Day Program and Wreath Laying Ceremony will be held at the Bountiful Veterans Park next to City Hall on Monday, May 25, 2026 at 11am.

Seating is limited, please bring lawn chairs and coverings for sun or rain protection. More info at: www.bountifulveteranspark.org

THE GREAT UTAH SHAKEOUT

Get Ready to ShakeOut.

April 16, 2026

Register: ShakeOut.org



Bountiful City will be participating in The Great Utah Shakeout on April 16th 2026. We are asking all residents to place red or green doorhangers on their front door. Neighborhood block captains and area leaders will be checking neighborhoods and communicating with the Bountiful Neighborhood Emergency Preparedness Council on community response.

For more information on Emergency Preparedness, see <https://bountifulprep.org/>

ANNUAL SPRING CLEANUP



Bountiful City is hosting curbside cleanup April 6–10, 2026! On your regular garbage day, crews will pick up bulky trash if it's properly prepared: bagged, boxed, or bundled; limbs under 5 feet and tied; and each item under 50 pounds. Metal items should be separated from recycling. Please place items on your drive approach or park strip before 7 a.m. on your regular garbage day. Do not put items out before March 30 or more than a week early. Construction materials, hazardous waste, tires, and propane tanks will not be collected (Bountiful residents only).

To help with cleanup, the Bountiful Landfill will waive fees for household trash, leaves, and tree limbs April 6–18 (Bountiful residents only).

Mark your calendars for the Household Hazardous Waste Event on October 10, 9 a.m.–3 p.m., at 950 S & 200 W. Bring paints, cleaners, batteries, and more for safe, free disposal (Bountiful residents only).

More details at [Bountiful Sanitation](http://BountifulSanitation).

BOUNTIFUL'S GOT TALENT



Think you've got what it takes? Bountiful's Got Talent Auditions will be held at the Joy Foundation Studio, 55 N. Main Street, on May 13 (6:30–8:30 PM), May 16 (11 AM–2 PM), and May 23 (11 AM–2 PM), with a final audition on June 24 from 6:30–9 PM. Please call ahead to schedule a 15-minute audition time. Only performers and their immediate family may attend during the scheduled slot, and applications will be available at the studio.

Finalists will perform in concert on June 26 at 7 PM at Bountiful City Park. For questions, contact Richard Watson at 801-540-3146, Tori Beck at 801-688-1717, or the Joy Foundation at 801-797-9386.

ADU DEED RESTRICTIONS

Deed restriction required to occupy an Accessory Dwelling Unit (ADU).

<p>Single-Family Use Only</p>  <p>1 Home + 1 ADU No multi-family conversions</p>	<p>Owner Occupancy</p>  <p>Owner must live in main house or ADU</p>
<p>Long-Term Rentals Only</p>  <p>Minimum 30-day rentals</p>	<p>Non-Transferable</p>  <p>Future owners must meet requirements</p>

In Bountiful City, property owners must record a deed restriction with the Davis County Recorder's Office before an Accessory Dwelling Unit (ADU) can be occupied or a building permit issued. This document permanently outlines the conditions under which the ADU is allowed and ensures future buyers understand the property's limitations.

The restriction confirms the property is limited to one single-family home and one ADU, typically requires owner occupancy of either unit, limits rentals to 30 days or more, prohibits multi-family conversion, and addresses ongoing property maintenance to preserve neighborhood character.

DSD STUDENT EXHIBITION

STUDENT SHOW APRIL 10th

Find more information at <https://www.bdac.org/dsdartshow>

The DSD Student Exhibition is a juried show celebrating the creativity, skill, and artistic voice of middle and high school students across Davis School District.

This annual exhibition showcases outstanding young artists while introducing them to professional practices such as preparing work for display, submitting artwork for review, and participating in a formal juried selection process.